

There is no fee to enter the race and winners will take home prizes. Prizes will be awarded for both design and racing categories. If you need inspiration, search "Pumpkin Derby" on YouTube and you'll find examples from other community races.

Pumpkin Racer Construction 101

- You may compete individually or as a team or family. There are no age limitations or requirements to enter the race.
- Start with a single pumpkin.
- You may carve your pumpkin like a Jack-o-lantern, BUT do not cut or drill holes in your pumpkin TOO soon as it will rot! The closer to the Derby you start, the better.
- Select your wheel and axle type.
- Drill holes through the pumpkin to insert your axles. Properly align them as much as possible and ensure they are low enough on your pumpkin to allow adequate ground clearance for any bumps and dips once the wheels are on.
- Decorate your car. Prizes are also awarded for design. Note: We ask that you avoid spooky / ghoulish designs and choose fun / clever / cute / cool / silly designs.
- Attach the wheels and give it a test run to make sure they spin freely... and that it goes STRAIGHT when they do!

Pumpkin Derby Rules and Regulations

These Official Pumpkin Race Rules have been established to promote fair play and inspire creativity. All contestants must design and race their Pumpkins according to these few important rules to ensure that this year's Pumpkin Derby is fun and fair for everyone:

- RULE #1 Craft your Pumpkin Racer using A SINGLE PUMPKIN. That is that. Do not
 cleverly glue two together and claim they are Conjoined Pumpkin Twins that should be
 allowed to race. Also round-ish objects painted to look like a pumpkin won't fool
 anybody. The width of the pumpkin and wheels should not exceed 22 inches to be able
 to race down our track.
- **RULE #2** Every entry must have TWO INDEPENDENT AXLES inserted THROUGH the pumpkin, with wheels attached to the axles. Other than that, you are free to express your creative flair in your pumpkin design and decorations.
- **RULE #3** Pumpkins may NOT contain additional weights / concrete / rocks inside OR be attached onto any pre-fabricated chassis of any kind (skateboard, stroller, Tonka truck, Ford F150, Jet Ski, etc., etc...)
- RULE #4 No propellants of ANY KIND. NO MOTORS, ROCKET ENGINES, or PYROTECHNICS.
- **RULE #5** The ONLY permitted propellant? Gravity. Oh, and no pushing or "helping" your Pumpkin Racer at the starting line with a last minute shove, hidden thumb flick, false start, remote control chassis, etc. etc. Our judges have been meticulously trained at the prestigious Indianapolis Pumpkin Racing Academy to look for that sort of thing.
- **RULE #6** NO CHEATER PUMPKINS! Cheaters are Rat Finks (and often smell like rotting eggs) so please compete honorably, respecting the spirit of these rules.
- AMMENDMENT TO RULE #6 But what if you work your heart out making the coolest, most creative Pumpkin Derby Racer EVER only to discover you've inadvertently violated any of these rules? Hakuna Matata. While you are not qualified to compete in the Main Race heats, we are making allowances for EXHIBITION MATCHES to be run on the side. We want to make sure that EVERYONE'S PUMPKIN RUNS!